**Goal for Dusk Valley**

**Requirements**

**Solution**

mapper goto 37324  
say yes  
wait for mob prog and task update  
mapper goto 37322  
climb totem  
kill eagles for eyes (random load)  
mapper goto 37307  
buy eagle  
mapper goto 37344  
give eye fahlen  
give claw fahlen  
wait for statue from fahlen  
mapper goto 37322  
climb totem  
give statue attendant (wait for mob to finish and transfer you then go west for task to update)  
kill relyk mobs until you get facemask and armband (i killed a master barbarian and soldier)  
mapper goto 37345  
give facemask fahlyk  
give armband fahlyk  
wait for statue from fahlyk  
mapper goto 37322  
climb totem  
give statue attendant (wait for mob to finish and transfer you then go west for task to update)  
mapper goto 37309  
buy crow  
roam area and kill crows until you get a talon  
mapper goto 37344  
give talon fahlen  
give feather fahlen  
mapper goto 37322  
climb totem  
give statue attendant (wait for mob to finish and transfer you then go west for task to update)  
mapper goto 37309  
buy mahogany  
mapper goto 37307  
give mahogany cinder (wait for mob prog to finish and receive pile of ashes)  
mapper goto 37317  
give pile stone (wait for mobprog to finish and give you lump of coal)  
mapper goto 37307  
give coal cinder (wait to receive jar of tremendous heat)  
mapper goto 37309 (wait to receive page)  
mapper goto 37307  
give page cinder (wait to receive eldar items)  
mapper goto 37345  
give artifact fahlyk  
give mask fahlyk  
mapper goto 37322  
climb totem   
give statue attendant (wait for mob to finish and transfer you then go west for task to update)  
say ready when you're ready to fight he'll transfer you to fahlen once you defeat him fahlyk will summon you  
once you kill them go west to complete task/goal

**Reward**

Keywords : clenching grip |  
| | Name : a Clenching Grip |  
| | Id : 1506332713 |  
| | Type : Armor Level : 121 |  
| | Worth : 6,050 Weight : 12 |  
| | Wearable : arms |  
| | Score : 180 |  
| | Material : energy |  
| | Flags : magic, held, V3 |  
| | Notes : Item has 6 resistance affects. |  
| +-----------------------------------------------------------------+  
| | Stat Mods : Hit roll : +12 Damage roll : +12 |  
| | Strength : +2 Wisdom : +2 |  
| | Constitution : +1 |  
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| +-----------------------------------------------------------------+  
| | Keywords : stare agony |  
| | Name : a Stare of Agony |  
| | Id : 1506332712 |  
| | Type : Armor Level : 121 |  
| | Worth : 6,050 Weight : 12 |  
| | Wearable : eyes |  
| | Score : 182 |  
| | Material : energy |  
| | Flags : magic, held, V3 |  
| | Notes : Item has 5 resistance affects. |  
| +-----------------------------------------------------------------+  
| | Stat Mods : Hit roll : +12 Damage roll : +12 |  
| | Intelligence : +2 Dexterity : +2 |  
| | Luck : +1 |  
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|   
| +-----------------------------------------------------------------+  
| | Keywords : dragon blaze |  
| | Name : Dragon's Blaze |  
| | Id : 1506332711 |  
| | Type : Light Level : 121 |  
| | Worth : 6,050 Weight : 18 |  
| | Duration : permanent |  
| | Wearable : light |  
| | Score : 236 |  
| | Material : energy |  
| | Flags : magic, held, V3 |  
| +-----------------------------------------------------------------+  
| | Stat Mods : Hit roll : +12 Damage roll : +12 |  
| | Wisdom : +2 Strength : +3 |  
| | Constitution : +2 Luck : +3 |  
| +-----------------------------------------------------------------+  
| +-----------------------------------------------------------------+  
| | Keywords : eagle screech |  
| | Name : Eagle's Screech |  
| | Id : 1506332710 |  
| | Type : Armor Level : 121 |  
| | Worth : 6,050 Weight : 18 |  
| | Wearable : hold |  
| | Score : 241 |  
| | Material : energy |  
| | Flags : magic, held, V3 |  
| | Notes : Item has 4 resistance affects. |  
| +-----------------------------------------------------------------+  
| | Stat Mods : Hit roll : +12 Damage roll : +12 |  
| | Intelligence : +3 Dexterity : +3 |  
| | Constitution : +1 Luck : +3 |