**Goal for Dusk Valley**

**Requirements**

**Solution**

mapper goto 37324
say yes
wait for mob prog and task update
mapper goto 37322
climb totem
kill eagles for eyes (random load)
mapper goto 37307
buy eagle
mapper goto 37344
give eye fahlen
give claw fahlen
wait for statue from fahlen
mapper goto 37322
climb totem
give statue attendant (wait for mob to finish and transfer you then go west for task to update)
kill relyk mobs until you get facemask and armband (i killed a master barbarian and soldier)
mapper goto 37345
give facemask fahlyk
give armband fahlyk
wait for statue from fahlyk
mapper goto 37322
climb totem
give statue attendant (wait for mob to finish and transfer you then go west for task to update)
mapper goto 37309
buy crow
roam area and kill crows until you get a talon
mapper goto 37344
give talon fahlen
give feather fahlen
mapper goto 37322
climb totem
give statue attendant (wait for mob to finish and transfer you then go west for task to update)
mapper goto 37309
buy mahogany
mapper goto 37307
give mahogany cinder (wait for mob prog to finish and receive pile of ashes)
mapper goto 37317
give pile stone (wait for mobprog to finish and give you lump of coal)
mapper goto 37307
give coal cinder (wait to receive jar of tremendous heat)
mapper goto 37309 (wait to receive page)
mapper goto 37307
give page cinder (wait to receive eldar items)
mapper goto 37345
give artifact fahlyk
give mask fahlyk
mapper goto 37322
climb totem
give statue attendant (wait for mob to finish and transfer you then go west for task to update)
say ready when you're ready to fight he'll transfer you to fahlen once you defeat him fahlyk will summon you
once you kill them go west to complete task/goal

**Reward**

Keywords : clenching grip |
| | Name : a Clenching Grip |
| | Id : 1506332713 |
| | Type : Armor Level : 121 |
| | Worth : 6,050 Weight : 12 |
| | Wearable : arms |
| | Score : 180 |
| | Material : energy |
| | Flags : magic, held, V3 |
| | Notes : Item has 6 resistance affects. |
| +-----------------------------------------------------------------+
| | Stat Mods : Hit roll : +12 Damage roll : +12 |
| | Strength : +2 Wisdom : +2 |
| | Constitution : +1 |
| +-----------------------------------------------------------------+
| +-----------------------------------------------------------------+
| | Keywords : stare agony |
| | Name : a Stare of Agony |
| | Id : 1506332712 |
| | Type : Armor Level : 121 |
| | Worth : 6,050 Weight : 12 |
| | Wearable : eyes |
| | Score : 182 |
| | Material : energy |
| | Flags : magic, held, V3 |
| | Notes : Item has 5 resistance affects. |
| +-----------------------------------------------------------------+
| | Stat Mods : Hit roll : +12 Damage roll : +12 |
| | Intelligence : +2 Dexterity : +2 |
| | Luck : +1 |
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| +-----------------------------------------------------------------+
| | Keywords : dragon blaze |
| | Name : Dragon's Blaze |
| | Id : 1506332711 |
| | Type : Light Level : 121 |
| | Worth : 6,050 Weight : 18 |
| | Duration : permanent |
| | Wearable : light |
| | Score : 236 |
| | Material : energy |
| | Flags : magic, held, V3 |
| +-----------------------------------------------------------------+
| | Stat Mods : Hit roll : +12 Damage roll : +12 |
| | Wisdom : +2 Strength : +3 |
| | Constitution : +2 Luck : +3 |
| +-----------------------------------------------------------------+
| +-----------------------------------------------------------------+
| | Keywords : eagle screech |
| | Name : Eagle's Screech |
| | Id : 1506332710 |
| | Type : Armor Level : 121 |
| | Worth : 6,050 Weight : 18 |
| | Wearable : hold |
| | Score : 241 |
| | Material : energy |
| | Flags : magic, held, V3 |
| | Notes : Item has 4 resistance affects. |
| +-----------------------------------------------------------------+
| | Stat Mods : Hit roll : +12 Damage roll : +12 |
| | Intelligence : +3 Dexterity : +3 |
| | Constitution : +1 Luck : +3 |