**Goal for Blood Sanctum**

**Requirements**

**Solution**

From : Escobar: The Blood Sanctum  
Forum : Personal - #381498  
To : Light  
Date : Sun Mar 18 23:50:36 2012  
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To start:  
  
run 2n;move grate  
listen sanders  
say Yes  
  
\*\* Task Added : The Assault Begins  
  
You can go either west or east. Either way, go north and kill each spirit that   
spawns in the room. Kill the elite demonguard at the end of the hallway. If  
you went east, go west; if west, go east to task update.  
  
\*\* Task Added : Time to Regroup!  
  
Go north to aggro the Angel of Storm. Has a good amount of HPs, does moderate   
damage. Killing it task updates.  
  
\*\* Task Added : Confrontations  
  
Go 3n, killing all mobs that aggro, to spawn a prog and task update.  
  
\*\* Task Added : One Final Stand  
  
Kill the bodyguards here. Once dead, enter portal.  
Go 6n to confront Meirin'davel.  
Meirin has moderate HP, does moderate damage. Kill her to goal complete.  
  
GOAL COMPLETED!  
  
  
  
From : Escobar: The Blood Sanctum2  
Forum : Personal - #381502  
To : Light  
Date : Sun Mar 18 23:53:09 2012  
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To start: Find "a lone witch" in the first section.  
listen witch  
say Yes  
  
\*\* Task Added : The Manastone  
  
Go to the room "The Old Arena" and 'move grate'.  
run w4nen  
Kill the Angel of Storms for "A Piece of Manastone".  
Recall, run back to Blood Sanctum.  
Find the witch, 'give manastone witch' to update.  
  
\*\* Task Added : The Orichalcum  
  
Go to the room "The Old Arena" and 'move grate'.  
run w4ne4n;enter portal  
In this section, find and kill 'a deformed angel' for "A Piece of Orichalcum".  
Recall, run back to Blood Sanctum.  
Find the witch, 'give orichalcum witch' to update.  
  
\*\* Task Added : The Angelbone  
  
Go to the room "The Old Arena" and 'move grate'.  
run w4nen;o d;run d3s  
Kill Jailor for the key, op e and go east.  
Kill the angel here for "A Piece of Angelbone".  
Go east, then recall and run back to Blood Sanctum  
Find the witch, 'give angelbone witch' and wait for update.  
  
\*\* Task Added : The Healer  
  
Go to the room "The Old Arena" and 'move grate'.  
run w4ne4n to reach 'The Healer'.  
  
The Healer has decent HP and does decent damage, but has a mprog that will heal  
5% of her total HP, casts randomly.  
  
Kill The Healer to goal complete.  
  
GOAL COMPLETED!

**Reward**

Rewards: blood1  
  
+-----------------------------------------------------------------+  
| Keywords : head blood |  
| Name : Head of the Blood |  
| Id : 1025621543 |  
| Key : sanctum-2 ( 0) |  
| Type : Armor Level : 200 |  
| Worth : 6,000 Weight : 1 |  
| Wearable : hold |  
| Score : 390 |  
| Material : flesh |  
| Flags : invis, magic, V3 |  
| Found at : The Blood Sanctum |  
+-----------------------------------------------------------------+  
| Stat Mods : Damage roll : +20 Strength : +20 |  
| Saves : +10 Constitution : +5 |  
+-----------------------------------------------------------------+  
| Resist Mods: All physical : +11 All magic : +8 |  
  
  
Rewards: blood 2 x  
  
+-----------------------------------------------------------------+  
| Keywords : cuff souls |  
| Name : Cuff of ~{\*}Souls{\*}~ |  
| Id : 1025788940 |  
| Key : sanctum-33 ( 0) |  
| Type : Armor Level : 200 |  
| Worth : 3,000 Weight : 10 |  
| Wearable : wrist |  
| Score : 275 |  
| Material : ather |  
| Flags : invis, magic, burn-proof, V3 |  
| Found at : The Blood Sanctum |  
+-----------------------------------------------------------------+  
| Stat Mods : Damage roll : +15 Intelligence : +10 |  
| Luck : +10 |  
+-----------------------------------------------------------------+  
| Resist Mods: All magic : +8 All physical : +8 |  
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