**Goal for Cthos Mishrak**

**Requirements**

**Solution**

Goal information for: The Keep of Kearvek - Completed   
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Deep in the wilderness, on the top of a hill, there is a Keep. A powerful  
Keep, home to a powerful Vampire, the Dark God, Kearvek. Within his stone  
structure many innocent elves, humans and eldars are sacrificed in his  
name and in his quest for power. Many minions, Lords and Guardians are  
protecting him, but a few brave souls have infiltrated the Keep and are in  
dire need of help. The leader of this group is Coran, a mysterious being who  
may be of some help should you mention Kearvek to her.  
Now that the growth of power has been stopped, simply mention the name Kearvek  
to either Coran or Maigo and they will assist you in your travels.  
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Difficulty : Medium   
Recommended Level: 190  
Minimum Level : 175  
Maximum Level : 201  
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Tasks:  
1 - The Blood Statue : Completed  
2 - The Blood Den : Completed  
3 - The Disguised Message : Completed  
4 - The Disguise Creation : Completed  
5 - The Disguise Wearer : Completed  
6 - The Renegade Meeting : Completed  
7 - Locating Dru : Completed  
8 - The Dark Guardians : Completed  
9 - The Dungeons, the Blood and Dru : Completed  
10 - Locating Quel'arian : Completed  
11 - The Mystical Staff of Dark Power : Completed  
12 - The Strength of Vebro : Completed  
13 - Dru and the Mystical Staff of Dark Power : Completed  
14 - Locating Maigo : Completed  
15 - The Dark God, Kearvek : Completed  
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Buy gems at entrance  
  
say Kearvek in the presence of Coran (or presumably Maigo)  
Then say I will to open goal  
  
Give gems coran to enter the keep.  
  
1. Find room called Blood Statue then say Coran sent me  
2. Find Backroom of The Blood Den then say Vebro is worried  
3. Back to Vebro and say Aslai needs a disguise  
4. Vebro requests some Astral Leggings, some Robes from the Temple of   
Vampirism and a Ring of a Vampiric Spirit.  
  
Vampiric evoker has leggings   
vampiric necromancer has robes  
Vampiric oracle has ring  
  
5. Back to Vebro, he creates the disguise  
6. Back to aslai, wait for the echos to finish  
7. Back to Vebro, wave  
8. Run e2nwn to get to Dru, then say Vebro and aslai sent me   
(it might even suffice to just say their names)  
9. Hunt lunix, kill them, the first guardian for key  
10. Hunt knizak and kill them, the second guardian for key  
11. Hunt rydra and kill them, the third guardian for key  
12. Open north into dungeons, go north.  
  
open west for captured elves  
open east for captured eldars  
open north for captured humans  
  
kill captured mobs till they drop a vial of blood, you need one  
from each type (elf, eldar, human)  
  
13. When done, head back to dru and he will mix the blood.  
14. Back to vampiric tower, from where knizak was, run dn, open outline, east  
say dru sent me  
15. Back to Vebro and say The Mystical Staff of Dark Power  
16. Vebro asks for gauntlets which can be found on one either Dark Lady Jesa  
or Dark Lord Rif in the Vampiric Tower.  
17. Return to Vebro with gauntlets and give them to him.  
He pries the staff off and gives it to you.  
18. Return to dru and give him the staff  
He mixes the blood and gives you the staff back and hybrid blood  
19. Find maigo in dungeons and give him hybrid blood, he creates a portal in  
the room.  
20. Enter portal quickly, supposedly lasts 60 seconds.  
21. Go north and kill Kearvek. Wait for echoes to finish after the battle,   
Coran comes to claim his throne and gives you area portal.  
  
  
  
1. Go north and buy papers.  
2. Be vis and give 2000 gold to kalvor.  
3. Go nede and get the amulet and robes.  
4. Wear amulet and robes and go w3n3e.  
You can now rewear your neck and torso eq.  
5. Find the Chandim with an iron key and kill it.  
6. Go to far east part of the section and open the west door and go west.  
7. Go wsdn and kill Belgarion for his sword and amulet.  
8. Open north and go north and enter ruby, kill Belzedar for iron door key.  
9. Kill Torak for his iron key and eq.  
+-----------------------------------------------------------------+  
| Names : sword greatsword cthek goru black |  
| Desc : The Dread Blacksword,'Cthrek Goru' |  
| Type : Weapon Level : 201 |  
| Worth : 2,260 Weight : 30 |  
| Wearable : take wield |  
| Flags : hum dark evil magic v3 |  
+-----------------------------------------------------------------+  
| Weapon Type: exotic Damage : 19d40 |  
| Inflicts : slash Average: 389 |  
| Specials : vorpal |  
+-----------------------------------------------------------------+  
| Stat Mods : Hp : +100 Damage roll : +20 |  
| Moves : +100 |  
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| Names : steel mask torak one eye |  
| Desc : the living steel mask of Torak |  
| Type : Armor Level : 201 |  
| Worth : 3,000 Weight : 12 |  
| Wearable : take eyes |  
| Flags : dark evil magic v3 |  
+-----------------------------------------------------------------+  
| Armor : Pierce : 71 Bash : 68 |  
| Slash : 63 Magic : 60 |  
+-----------------------------------------------------------------+  
| Stat Mods : Damage roll : +20 Hit roll : +5 |  
| Mana : +50 |  
+-----------------------------------------------------------------+  
| Resist Mods: Adds +5 resistance to mental |  
| Adds -5 resistance to holy |  
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| Names : robe torak musty angarak |  
| Desc : the Robes of the Dragon-God of Angarak |  
| Type : Armor Level : 201 |  
| Worth : 5,000 Weight : 15 |  
| Wearable : take torso |  
| Flags : dark magic burn-proof v3 |  
+-----------------------------------------------------------------+  
| Armor : Pierce : 60 Bash : 64 |  
| Slash : 70 Magic : 52 |  
+-----------------------------------------------------------------+  
| Stat Mods : Strength : +5 Damage roll : +20 |  
+-----------------------------------------------------------------+  
| Resist Mods: Adds +5 resistance to fire |  
| Adds -5 resistance to cold |  
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10. Open east, unlock chest, get all chest for crappy hold and area  
portal.  
  
+-----------------------------------------------------------------+  
| Names : cthrag sardius pulsating stone red sardion orb |  
| Desc : Cthrag Sardius |  
| Type : Treasure Level : 180 |  
| Worth : 7,500 Weight : 15 |  
| Wearable : take hold |  
| Flags : glow hum magic v3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Strength : -5 Wisdom : +6 |  
| Intelligence : +6 Constitution : +6 |  
| Save vs spel : -6 |  
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| Names : chunk chip ruby |  
| Desc : a Chip from a Red Ruby |  
| Type : Portal Level : 160 |  
| Worth : 0 Weight : 15 |  
| Wearable : take hold |  
| Flags : glow magic v3 |  
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**Reward**

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| Keywords : dark orb vampires |  
| Name : the Dark Orb of the Vampires |  
| Type : Portal Level : 160 |  
| Worth : 0 Weight : 15 |  
| Wearable : hold, portal |  
| Flags : glow, magic, V3 |  
| Found at : The Keep of Kearvek |  
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