**Goal for Eternal Autumn**

**Requirements**

between 178-190 for good chance

**Solution**

1. Go to the farmer at the first part and say "i need a map".  
2. After that, say "i will".  
3. Kill Fetch and randomly you will get his wormwood staff. The  
random decreases higher level you are. So do it as soon as  
you can kill Fetch safely.  
4. Go to the drinking party and give the staff to the bear, he breaks  
it and gives you back the pieces.  
5. Go to the charcoal burnner and give him the broken staff for some  
charcoal.  
6. Go to the church and give the Acolyte in the east room the  
charcoal for A Purified Essence.  
7. Go back west and wear essence, say 'knowledge' for portal or  
'power' for EQ.  
  
  
Quick way to other side and back  
  
1. Go to The Forest Heart and 'climb tree'. Once there get bough.  
2. Go to Fetch and wear bough, then say 'estivus eternus' to get to  
the other side.  
3. Quick way back, kill fragile summer mob to return.

**Reward**

+-----------------------------------------------------------------+  
| Names : map woods eternal map\_woods\_autumn |  
| Desc : Map of the Woods |  
| Type : Portal Level : 170 |  
| Worth : 700 Weight : 3 |  
| Wearable : take hold |  
| Flags : magic no-locate burn-proof v3 |  
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| Names : horseman shroud shroud\_callus |  
| Desc : The Horseman's Shroud |  
| Type : Armor Level : 200 |  
| Worth : 4,200 Weight : 20 |  
| Wearable : take body |  
| Flags : invis magic no-locate burn-proof v3 |  
+-----------------------------------------------------------------+  
| Armor : Pierce : 76 Bash : 62 |  
| Slash : 57 Magic : 53 |  
+-----------------------------------------------------------------+  
| Stat Mods : Intelligence : +7 Mana : +70 |  
| Strength : +6 Save vs spel : +20 |  
| Damage roll : +10 Wisdom : +5 |  
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| Resist Mods: Adds -2 resistance to acid |  
| Adds -3 resistance to fire |  
| Adds +4 resistance to holy |  
| Adds +6 resistance to water |  
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