**Goal for Faerie Tales II**

**Requirements**

Maximum Level : 155

**Solution**

Important Notes:   
  
To complete the AQ, you MUST have the following skills:  
  
Sword  
Dagger  
Spear  
Staves (preferably 100%)  
Blind\*  
  
\*Not sure if blind pots will work but its worth a try.  
  
These skills are good to have but not compulsory (can get someone's help):  
  
Envenom  
Major Create  
  
Also you will need some change sex pots (Item 5 from Rashan's Rutabagas   
in Town of Solace). You will need to change to good alignment durin the AQ,  
so if you are already good aligned, stay that way.  
  
\* Bring your stepmother's head back to the weasel.  
  
1. Run en and kill Ella's father for amulet (random pop).  
This is not random pop. rather, you need to be wearing a dagger weapon.  
you get the amulet 100%.  
Miracle tried wearing an axe modified to dagger but couldn't get the amulet.  
On the otherhand, he gets the amulet everytime, a dagger was worn  
  
2. Give amulet to Ella for lyrics and to be pushed north.  
3. Say 'and the sweeping and the dusting' for ribbon.  
4. Go 2n and kill mouse for mouse item.  
5. Sit on the pumpkin to be pushed north and get invitation.  
6. Stand, attack Cinderella and blind yourself while fighting. Kill her  
for dress, slippers and wig. (No wig if you are Female)  
7. Go ws, wear dress, slippers, and wig, sit on bench at 11pm for rose.  
8. Go 3s and give rose to prince, you will get stepmother's head.  
9. Return to weasel and give head weasel to complete task.  
  
\* Bring the Beast's wedding ring back to the weasel.  
  
1. Run esw and get the book from the carpenter. Int should be 150 or higher  
2. Now go s and Beautiful will take the book and drop the cube of sugar   
and the book.  
3. Get book and cube and go south. Give book to beauty and get cloak, rose  
and bridle.  
4. Go s, wear cloak (anti-good, sanctify works well if you're good-aligned)  
and give cube to Greatheart to be pushed s and given lantern.  
5. Still wearing cloak, wear rose and with lantern in inventory, go ns,   
you will get the wedding ring.  
6. Return to weasel and give wedding weasel to complete task.  
  
\* Bring the faerie's emerald back to the weasel.  
  
1. Run e4s and kill Gloria for watering can (random pop).  
2. Go s, ensure all flower pots are in the room, fill can to get a daisy.  
3. Go e and get all brook to get drink.  
4. Quaff drink to be transported in to the room Trapped in a Rabbit's Body.  
5. Ask another player of opposite sex to kiss the rabbit east of first room   
of area, you will get a lily and transported to first room.  
7. Run e5sen and give lily to faerie for emerald.  
8. Return to weasel and give emerald weasel to complete task.  
  
\* Bring a firebird's feather back to the weasel.  
  
1. Go e3s2e2s and give guard 10000 gold for a cherry.  
2. Go n and eat the cherry at Ivan to get jester's cap.  
3. Wear cap, go sen and do the social 'breakdance' to get servant's outfit   
and jester's cap from cook.  
4. Wear outfit and cap and go es and kill Kaschei to get the sorceror's ring.  
5. Go nws and give ring to Ivan for a ripe cherry.  
6. Go nesen and drop cherry to receive firebird's feather from Firebird.  
7. Return to weasel and give feather weasel to complete task.  
  
\* Bring a royal crest back to the weasel.  
  
1. Run 10s2es from Global Recall and buy a (!(Griffon's Blood)!) from  
Aeleron's Alchemy Supplies.  
2. Run e3s2e3n from FT2 entrance and give griffon to Brunhilda for swan  
feather.  
3. Go w and kill Baron for black swan cloak and swan feather.  
4. Go s and drop feather for a Princess Tatania to give you royal signet  
ring.  
5. Go nes and give ring to Prince Siegfried for a swan mask.  
6. Wear mask and cloak and run nw2s and say 'siegfried and tatania' (Female)  
or 'siegfried and brunhilde' (Male) to get royal crest.  
7. Return to weasel and give crest weasel to complete task.  
  
\* Bring a royal favor back to the weasel.  
  
1. (HP<40%, same sex as when you did step 6 of last task) Go e3s3e2n and   
sleep bed for a pea.  
2. Go s and give pea to King for crown.  
3. Go 2n and give crown to Boy for royal favor.  
4. Return to weasel and give favor weasel to complete task.  
  
\* Bring the princess's hand back to the weasel.  
  
1. Go e3s5e2n and kill all 3 couriers to get a letter. Make sure there are no  
other mobs/players in the room when you kill the last courier.  
2. Go n and give letter to Puss to get letter and feathered hat.  
3. Go w and wear hat (sanctify), now give letter to King Eric for silver   
dagger.  
4. Go s, single wield the silver dagger (sanctify) and kill baron for key.  
5. Go s and give key to Eric for princess's hand.  
6. Return to weasel and give hand weasel to complete task.  
  
\* Bring a golden curl back to the weasel.  
  
1. Go e3s7es and kill Papa Bear for the bowl.  
2. Eat bowl to get lecture from Mother Bear.  
3. Wait for Papa Bear to repop and sit chair to get eye, stand.  
4. Go sw and sleep bed to get whine, stand.  
5. Go n to get a golden curl from Goldilocks. Go sn if she doesn't react.  
6. Return to weasel and give curl weasel to complete task.  
  
\* Bring the wolf's teeth back to the weasel.  
  
1. Go e3s8e2sene and kill Riding Hood for her hood.  
2. Wear hood and go wswn to get map and basket from Mother.  
(Go sn if she doesn't react)  
3. Go se and kill all but one Wolf and wear hood, give map to Wolf, he will  
drop boots.  
4. Get boots, wear boots and wear hood and go n and say 'my, what big eyes'  
for eyes and nose.  
5. Go es and wear eyes and nose, then say 'my, what big teeth' and kill   
wolf for the teeth.  
6. Return to weasel and give teeth weasel to complete the task.  
  
\* Bring the troll's charm back to the weasel.  
  
1. Go e3s9en and kill Billy Goat Gruff.  
2. Go n and the troll will give you a chunk of goat meat. Go sn if he doesn't.  
3. Go n and kill Billy Goat Gruff.  
4. Go n and the troll will give you a goat skin. Go sn if he doesn't.  
5. Go n and kill Billy Goat Gruff.  
6. Go n and the troll will give you a gold charm. Go sn if he doesn't.  
If it has repopped since you killed the first two, kill them again then you will  
get the gold charm.  
7. Return to weasel and give charm weasel to complete the task.  
  
\* Bring the golden egg back to the weasel.  
  
1. Go e3s10en2e and spam commands \*pat cow, s, say yes to get beans from   
salesman.  
2. Go wue and get harp to be teleported.  
3. Go w, Giant will give goose and attacks, kill him.  
4. Go w and give goose to Jack for egg and be teleported.  
5. Return to weasel and give egg weasel to complete the task.  
  
\* Bring Sleeping Beauty's kiss back to the weasel.  
Skill used: Envenom  
  
1. Go e3s10e5ne and kill evil faerie to get a thorn.  
2. Envenom thorn, go esw and give to evil faerie for an evil curse.  
3. Single wield evil curse.  
4. Go se and kill all the thorns and be given Prince Charming's eyes by   
the last thorn. Check that no other mobs are in the room when killing the last thorn.  
5. Go sw and give eyes to Prince and he will drop lip balm, get balm.  
6. Go enw and quaff balm for kiss from Sleeping Beauty.  
7. Return to weasel and give kiss weasel to complete the task.  
  
\* Bring the emperor's not so invisible scepter back to the weasel.  
  
1. Find an item with keyword chocolate (Buy from Diatz: Josephine).  
2. Go e3s10e7nwne and give chocolate to pudgy tailor for cloak of air.  
3. Give 50000 gold to thin tailor for a suit of nothing.  
4. Go 2e, wear cloak and suit and do the social staunt at emperor and  
kill for royal scepter.  
5. Return to weasel and give scepter weasel to complete the task.  
  
\* Bring the golden apple back to the weasel.  
  
1. Go e3s10e7n5w2s and say 'one-eye, are you sleeping?' to get a basket   
from One-Eye.  
2. Go s and say 'three-eye, are you sleeping?' to get tablecloth from   
Three-Eye.  
3. Go e and say 'little goat bleat, give me something good to eat' kill   
the goat for heart.  
4. Go 2n and put heart hole and close hole.  
5. Wait until you get a golden apple from Prince Charming.  
6. Return to weasel and give apple weasel to complete the task.  
  
\* Bring Tom Thumb's tiny hat back to the weasel.  
  
1. Go e3s10e7n6w2s and give an item with keyword wish (kill silver fish or last fisherman's wife in FT or man in the moon in Astral) to wife for thumb.  
2. Go s and give thumb to midwife and she will drop certificate, get   
certificate.  
3. Kill midwife for thumb back or steal thumb and go w2n and wear   
certificate and thumb.  
4. Now give any dagger (Weapon Type: Dagger, for example, buy an Aylorian Dirk from 2s5wn of recall) to Tom for a tiny hat.  
5. Return to weasel and give hat weasel to complete the task.  
  
\* Bring a bowl of savory pork stew back to the weasel.  
  
1. Run e3s8e3n and give 10000 gold to straw seller, get straw.  
2. Go w and give straw to the pig to get a map.  
3. Kill pig and get ham hock (random drop).  
4. Go s and major create lute (or get Bard's Lute from bard in Isle of   
Stardock).  
5. Give lute to Wood Seller, and he will give back ham hock and drop sticks, get sticks.  
6. Go s and give sticks to pig to drop map, get map.  
7. Kill pig and get pork chop (random drop).  
8. Go w and kill Brick Seller with a sword (Weapon Type: Sword) to be   
given back pork chops and get bricks.  
9. Go n and give bricks to pig for map and to be sent to a bunch of white   
swans.  
10. Go s6e3nw2swn and kill pig to get baby back ribs (random drop).  
11. Go n and open stew, put ham, chop, and ribs in the stew, close stew.  
12. Wait until the big bad wolf gives you a bowl of pork stew.  
13. Return to weasel and give stew weasel to complete the task.  
  
\* Bring a pair of swan wings back to the weasel.  
  
1. Go e3s10e7n7w3s and kill 5.swan followed by 4.swan and so forth until   
there is only 1 swan left. (If 3 swans are there, start from 3.swan. Also, make sure there are no other mobs in the room)  
2. Follow swan and wait for swan to give a peacock fan.  
3. Go w and say 'speak to me' and kill the princess for one-sleeved tunic.  
4. Go 4n and with fan in inventory, give tunic to evil mother for swan  
wings.  
5. Return to weasel and give wings weasel to complete the task.  
  
\* Bring your royal pardon back to the weasel.  
  
1. Go e3s10e7n7wne and do the social spropose at princess to receive a   
golden crown.  
2. Go 2e, wear crown (sanctify) and give 10000 gold princess for a golden   
ring and a golden crown.  
3. Wear ring and with crown in inventory, kill horse to get a bundle of   
flax and a golden crown.  
4. Go e and give flax to princess for a ruby necklace.  
5. Go 2e and wear crown (sanctify), then give ruby to princess for a royal   
pardon.  
6. Return to weasel and give pardon weasel to complete the task.  
  
\* Bring the Golden Carrot Award back to the weasel.  
  
1. Go e3s10e7n2e and kill gardener to be transported.  
2. Say look and directions to navigate the gardens and find a room with a   
magic bean.  
3. Say pick veggie to fight the magic bean and kill it for a magic bean  
item.  
4. Say exit to be transported to rabbit's home.  
5. Give 50000 gold to mother rabbit for a carrot.  
6. Go 2ses and give carrot to Susie, she will drop heart.  
7. Get heart and give it to Peter for Golden Carrot Award.  
8. Return to weasel and give award weasel to complete the task.  
  
\* Bring the royal bracers back to the weasel.  
  
1. Go e3s10e7nese and do social fstar to be transported.  
2. Go 3s2e2ne and give an item with keyword head (say, from gate guard in Port) to hag for a mermaid's tongue.  
3. Go 3sen and give an item with keyword heart (kill Picard in STTNG) to   
foam and kill for merfolk's royal ring.  
4. Go sw3n and give ring to hag for wishing star.  
5. Go 3se and give star to Sea King for royal bracers.  
6. Return to weasel and give bracers weasel to complete the task.  
  
\* Bring a phoenix feather back to the weasel.  
  
1. Go e3s10e7n2ws and give 10000 gold to mother for a night pass.  
2. Go 2s and kill all mobs but one pimp and give pass pimp for a bridle.  
3. Go w and kill matchgirl and get a box of matches.  
4. (Good aligned) Go 2n, single wield box of matches and kill phoenix,   
get feather off ground.  
  
IMPT: DO NOT DO THE NEXT STEP IF YOU ARE NOT READY FOR THE FINAL TASK.  
  
5. Return to weasel and give feather weasel to complete the task and get   
transported to Unseelie Court.  
  
\* Get the Sea King's Portal.  
Skill required : Staves (preferably at 100%)  
Items required : Sex Change potions (many, say 30)  
  
1. Do social \*nod at banshee to get a question.  
2. Answer the question correctly in 10 seconds to get staff of enlightenment   
and get transported to the next room.  
3. Now wear staff and brandish it to get next question.  
4. Answer the question correctly in 10 seconds to get to the last room.  
5. Look lord and look lady to see who is holding the SKD portal.  
6. Change sex to male if lord is holding and female if lady is.  
7. Say 'riddle' to get the last question.  
8. Answer the question correctly in 10 seconds to get one of the random 15   
(including SKD portal) end items.  
  
Questions with proven Answers.  
==============================  
  
How many brothers did the swan-queen have? twelve brothers  
How many eyes did Two-Eye's mother have? five  
What animal formed Beauty's cloak clasp? gryphon  
What color dress does the giant's wife wear? blue  
What color hair does Tzar Ivan have? bald  
What color were the emperor's suede boots? emerald green  
What country does queen lativia rule? Tisenbore  
What did alice do? Tripped in a rabbit hole and broke her foot  
What did tom thumb do when he was five years old? try growing like a weed or grew like a weed or try kill robbers kill bandits defeat robbers defeat bandits   
What did you do to a child in kerofk when you were 16? hunted him down and chopped off his arm  
What does jack call his mother? shortsighted, overbearing, overdressed, manipulating witch  
What does the sea hag wear around her neck? severed ears  
What does the tattoo on the third little pig say? bad to the bone  
What does the Tzar order his guards to do? tar and feather  
What do the runes on the first side of the silver sword say? guido wuz hear  
What group does Sleeping Beauty join? the League of Women Boaters  
What the hell is flax? it sounds like something to help when you're constipated, or a fantastic new weight loss solution  
What is the evil faerie's occupation? tooth faerie  
What is the first thing the miller's wife wished for? a counter that magically cleaned itself  
What is the name of the mermaid's prince's boyfriend? daniel  
What is the name of the princess in Two-Eye? princess gertrude  
What is the name of Sleeping Beauty's father? king cecil  
What is the name of the farmer? farmer cletus  
What is the name of Two-Eyes? princess  
What is your niece's name? courtney  
What kind of seeds does the golden apple have? emerald  
What line of work did the giant want to go into? a grocer  
What metal were the rings and bit of Greatheart's bridle made from? silver  
What size is the swan's brain? possibly (but not likely) rivals the size of the pea in an earlier chapter  
What song does the harp play? summon the hangman  
What was the name of the king's daughter in Puss'N'Boots? Priscilla  
What would you call a raging forest inferno? campfire gone wrong  
Where was the golden charm made? Kerofk Elf Sweat Shop #215  
Who are the Kaschei's cook's favorite performers? Little Billy and the Bootleg Bowlers  
Who does Little Red Riding Hood's mother remind you of? a particularly dyslexic chicken  
Who is the Dowager Duchess of Clairbourne? janet  
Who is Toto? your little guinea pig  
Who is Westron? high butler of clairbourne  
Who sold the Emperor's diamond? King Tharibold the IV  
Who wrote the seven oaths? torrath the brave  
  
==============================================================================  
For 100% explore, you will need to navigate all of Garden and rabbit's   
hole rooms and answer correctly at least the first 2 questions.   
  
To complete Goals, you will need to answer correctly the last question and  
be rewarded with a SKD portal. If you get another end item, you have to do the  
AQ again but you will not receive the same end item twice, so chances of you  
getting the SKD portal increases.  
  
If you lose a key item in between tasks, you have to restart from beginning  
and get the end item of each task, then proceed to first step in the next  
task. Do not give the item to the weasel.

**Reward**

Portal to Sea King's Dominion  
  
+-----------------------------------------------------------------+  
| Keywords : skdportal Sea King's portal |  
| Name : the Sea King's Portal |  
| Type : Portal Level : 140 |  
| Worth : 1,000 Weight : 5 |  
| Wearable : hold, portal |  
| Flags : glow, hum, magic, blessed, held, nolocate, V3 |  
+-----------------------------------------------------------------+  
  
End Items (if you get a different item, send me ID report in a note)  
  
[ Worn around neck ]: (Magic) (Glow) brigit's fiery arrow  
[ Worn on torso ]: (Invis) (Magic) flindais' Chariot  
[ Worn on hands ]: (Magic) (Glow) Nuada's silver hand  
  
####These also get random stats added, so yours will not be exactly same####  
  
+-----------------------------------------------------------------+  
| Keywords : eponas boots |  
| Name : epona's boots |  
| Type : Armor Level : 133 |  
| Worth : 940 Weight : 6 |  
| Wearable : feet |  
| Flags : unique, invis, magic, held, V3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Dexterity : +13 Moves : +50 |  
| Wisdom : +2 Luck : +3 |  
| Constitution : +1 Intelligence : +2 |  
| Strength : +1 |  
+-----------------------------------------------------------------+  
| Resist Mods: All magic : +6 All physical : +7 |  
+-----------------------------------------------------------------+  
  
+-----------------------------------------------------------------+  
| Keywords : caillech veil |  
| Name : Caillech's Veil |  
| Type : Treasure Level : 135 |  
| Worth : 1,020 Weight : 2 |  
| Wearable : eyes |  
| Flags : unique, glow, magic, V3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Intelligence : +4 Strength : +4 |  
| Wisdom : +1 Luck : +1 |  
| Dexterity : +1 Constitution : +1 |  
+-----------------------------------------------------------------+  
| Resist Mods: Light : +4 Pierce : +4 |  
+-----------------------------------------------------------------+  
| Skill Mods : Modifies Scry by +5 |  
+-----------------------------------------------------------------+  
  
  
+-----------------------------------------------------------------+  
| Keywords : macha leggings |  
| Name : macha's leggings |  
| Type : Armor Level : 133 |  
| Worth : 920 Weight : 4 |  
| Wearable : legs |  
| Flags : unique, glow, magic, blessed, V3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Hit roll : +15 Damage roll : +15 |  
| Luck : +1 Intelligence : +1 |  
| Dexterity : +2 Wisdom : +2 |  
| Constitution : +2 Strength : +2 |  
+-----------------------------------------------------------------+  
| Resist Mods: All magic : +6 All physical : +7 |  
+-----------------------------------------------------------------+  
  
+-----------------------------------------------------------------+  
| Keywords : badbs cauldron |  
| Name : badb's cauldron |  
| Type : Armor Level : 134 |  
| Worth : 1,060 Weight : 15 |  
| Wearable : head |  
| Flags : unique, hum, evil, magic, V3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Luck : +12 Intelligence : +3 |  
| Constitution : +3 Wisdom : +1 |  
| Strength : +2 Dexterity : +1 |  
+-----------------------------------------------------------------+  
| Resist Mods: All magic : +6 All physical : +7 |  
+-----------------------------------------------------------------+  
| Skill Mods : Modifies Sustenance by +5 |  
+-----------------------------------------------------------------+  
  
+-----------------------------------------------------------------+  
| Keywords : blodeuwedds moon pendant |  
| Name : blodeuwedd's moon pendant |  
| Type : Armor Level : 133 |  
| Worth : 1,100 Weight : 2 |  
| Wearable : neck |  
| Flags : unique, glow, magic, held, V3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Wisdom : +7 Moves : +50 |  
| Luck : +3 Strength : +3 |  
| Constitution : +1 Dexterity : +1 |  
+-----------------------------------------------------------------+  
| Resist Mods: All magic : +6 All physical : +7 |  
+-----------------------------------------------------------------+  
  
+-----------------------------------------------------------------+  
| Keywords : caer ibormeith swan chain |  
| Name : caer Ibormeith's Swan Chain |  
| Type : Armor Level : 133 |  
| Worth : 1,050 Weight : 15 |  
| Wearable : back |  
| Flags : unique, glow, magic, anti-neutral, V3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Intelligence : +6 Luck : +2 |  
| Constitution : +5 Strength : +3 |  
| Dexterity : +2 Wisdom : +1 |  
+-----------------------------------------------------------------+  
| Resist Mods: All magic : +5 All physical : +7 |  
+-----------------------------------------------------------------+  
| Skill Mods : Modifies Fly by +10 |  
+-----------------------------------------------------------------+  
  
+-----------------------------------------------------------------+  
| Keywords : pwylls belt |  
| Name : pwyll's belt |  
| Type : Armor Level : 133 |  
| Worth : 980 Weight : 5 |  
| Wearable : waist |  
| Flags : unique, magic, anti-neutral, V3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Luck : +3 Wisdom : +4 |  
| Constitution : +2 Intelligence : +1 |  
+-----------------------------------------------------------------+  
  
+-----------------------------------------------------------------+  
| Keywords : morrigan bracer |  
| Name : morrigan's Bracer |  
| Type : Armor Level : 133 |  
| Worth : 1,200 Weight : 5 |  
| Wearable : wrist |  
| Flags : unique, hum, evil, magic, anti-good, V3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Hit roll : +10 Mana : +50 |  
| Intelligence : +5 Constitution : +3 |  
| Strength : +1 Wisdom : +3 |  
+-----------------------------------------------------------------+  
| Resist Mods: All magic : +6 All physical : +7 |  
+-----------------------------------------------------------------+  
  
+-----------------------------------------------------------------+  
| Keywords : arianrhod silver wheel |  
| Name : arianrhod's Silver Wheel |  
| Type : Treasure Level : 134 |  
| Worth : 920 Weight : 2 |  
| Wearable : finger |  
| Flags : unique, hum, magic, held, V3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Wisdom : +7 Hit roll : +12 |  
| Luck : +2 Dexterity : +2 |  
| Constitution : +1 Intelligence : +3 |  
+-----------------------------------------------------------------+  
  
+-----------------------------------------------------------------+  
| Keywords : spiderweb plaid |  
| Name : a spiderweb plaid |  
| Type : Armor Level : 133 |  
| Worth : 950 Weight : 5 |  
| Wearable : body |  
| Flags : unique, evil, magic, V3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Mana : +50 Damage roll : +10 |  
| Luck : +3 Intelligence : +3 |  
| Strength : +1 Constitution : +3 |  
| Dexterity : +2 |  
+-----------------------------------------------------------------+  
| Resist Mods: All magic : +6 All physical : +7 |  
+-----------------------------------------------------------------+  
  
+-----------------------------------------------------------------+  
| Keywords : manannan mac lir armor |  
| Name : mananna Mac Lir's armor |  
| Type : Armor Level : 133 |  
| Worth : 1,020 Weight : 22 |  
| Wearable : arms |  
| Flags : unique, glow, magic, anti-good, V3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Constitution : +8 Luck : +2 |  
| Dexterity : +2 Intelligence : +1 |  
| Strength : +2 |  
+-----------------------------------------------------------------+  
| Resist Mods: All magic : +5 All physical : +7 |  
+-----------------------------------------------------------------+