**Goal for Gold Rush**

**Requirements**

**Solution**

Goal information for: Gold Rush - Completed   
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~  
Mad Dog Jake and Marshall James are in a pissing contest, and it's up to you   
to settle the matter. So get on out there to the Gold Rush and see what you   
can to do ease matters there!  
  
You've proven yourself in the City of Gold, whether by taking out Mad Dog   
Jake, shooting down Marshall James in the streets, or proving your cowardly,   
sneaking ways to everyone! And, as a result, the tax collector just doesn't   
see the point in collecting tax from you any longer!  
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~  
Difficulty : Easy   
Recommended Level: 60  
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~  
Tasks:  
1 - Bring a resolution to Gold Rush. : Completed  
2 - Say really, really sure to Quannah to weasel out of helping. : Completed  
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~  
  
To start goal, say yes to Quanah Parker.  
Kill Mad Dog Jake for head  
Go to Marshall James  
Give head James.

**Reward**

tax collector stops collecting taxes from you (updated by Dustpuppy)  
  
+-----------------------------------------------------------------+  
| Keywords : golden ore   
| Name : a chunk of golden ore   
| Id : 270280559   
| Type : Raw material Level : 1   
| Worth : 7,500 Weight : 175   
| Flags : glow, magic, auctioned, V3   
+-----------------------------------------------------------------+  
| This sparkling golden ore is a reward for completing the Gold Rush quest. It can either be sold to a store or used by a Blacksmith. Use it wisely, it can only be gotten once. |  
+-----------------------------------------------------------------+  
  
TrEz: Tempered 291 weapon:  
  
+-----------------------------------------------------------------+  
| Temporary Effects: |  
| Tempering : adds +30 average damage (1d 12:49:18) |  
| : luck +5 (1d 12:49:18) |  
| : strength +7 (1d 12:49:18) |  
+-----------------------------------------------------------------