**Goal for Nanjiki Ruins**

**Requirements**

**Solution**

New Goal Solution (13 August 2010)

1. Entrance, listen monkey. Say banana to open goal.
2. Say guardians.
3. Get all the stones from the chests and give to monkey.
4. Do the old AQ. After entering the statue, kill shaman.
5. Open south; go south. You will get a banana from the monkey fairy.
6. Give banana monkey.
7. Goal complete and he gives u an eq.
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OLD AQ:

1. Begin by hunting the moon and killing it
for the key, enter nearby statue.
2. Hunt the whale and kill it for a key,
enter nearby statue.
3. Hunt the griffin and kill for its key, then
enter nearby statue.
4. Hunt the turtle and kill it for the shrunken-head key,
enter nearby statue

Object 'magic banana' is type portal
Extra flags: glow magic no-locate burn-proof.
Weight is 5, value is 0, level is 142.
Worn take hold.

7. Head back to beginning and if you desire the ring,
hand the portal over to the monkey.

**Reward**

GOAL reward

+-----------------------------------------------------------------+
| Keywords : ruined cloak nanjiki 151back |
| Name : A Ruined Cloak |
| Id : 395180186 |
| Type : Armor Level : 151 |
| Worth : 10,000 Weight : 1 |
| Wearable : back |
| Score : 340 |
| Material : cashmere |
| Flags : unique, invis, magic, blessed, burn-proof, |
| : nolocate, V3, saveable |
| Found at : Nanjiki Ruins |
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| Stat Mods : Damage roll : +14 Intelligence : +14 |
| Wisdom : +6 |
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| Resist Mods: All physical : +8 All magic : +6 |
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Type fire, water, air, grave at portal landing location to get to the various parts.

OLD AQ rewards

Object 'gemmed ring' is type armor
Extra flags: magic burn-proof.
Weight is 1, value is 4000, level is 150.
Worn take finger.
Armor class is 56 pierce, 43 bash, 46 slash, and 34 vs. magic.
Affects mana by 5.
Affects damage roll by 4.
Affects hit roll by 4.
Affects save vs spell by 2.
Affects strength by 5.
Affects sex by 1.
Affects luck by 6.

[T](http://lightclan.org/light/mainMenu.php)