**Goal for Plains of Nulan'Boar**

**Requirements**

**Solution**

Find the master hunter in the opening and say  
I want to become a hunter  
he will then send you to kill three prairie dogs (Spawns only during the day)  
one alert, one hungry, one playful  
Once this is done, return to him, and he will then assign you 4 new targets:  
one booted eagle, one female sharp-tailed grouse, one colorful robin,  
and an eating finch.  
These also spawn only during the day.  
Return, he gives you four new targets challenging your night prowess.  
a timid deer mouse, a shy deer mouse, a hunting horned owl, a lonely horned owl  
These only spawn at night  
Once done, return, and he will grant you a final test.  
a pure white wolf, a male alpha wolf, a black wolf, and something that  
has eluded him for many years, a grumpy badger.  
These spawn only at night.  
Once you do this, return to finish the goal and receive 15 qp  
and be told he will assist you in "hunting" something if you bring something  
from the animal. like a wolf tooth, wolf pelt, whatever, you get my drift.  
All in all, not really worth it, IMHO, but, yeah.  
  
EXPLORES  
  
2w4n from entrance - enter opening, yields you 13 rooms  
room 'Before the large tent' aforementioned - enter painting  
and open east, yields you 2 more rooms.  
From the first opening (2w4n) go w5n, enter smoke for another room

**Reward**