**Goal for Qong**

**Requirements**

**Solution**

Credits: Thanks to Cochimetl and Damastes for posting the AQ solution and goal solution. I have added some directions.  
  
Note: This goal was done with sneak and invis off. Use at own risk.  
  
1. From first room of Qong, type grok earth to be teleported into a PK room.  
  
2. Run 2nu2w and give 10,000 gold to an unctuous functionary.  
You give 10,000 gold to an unctuous functionary.  
An unctuous functionary says, "Gold is nice, but what I really want is a blood sacrifice."  
An unctuous functionary says, "Type 'accept' if you are willing to bring me a stranger's blood."  
  
3. Type accept, kill the unctuous functionary for a Lobster key, then run 2ed2s2ed.  
  
Note: The following are the commands for steps 4 to 8. Use them to get the items off the cooks quickly and avoid loitering in the PK rooms. Commands start and end in the room "Hall of the Vitruvian Stag" and will give you one of each item from the different cooks.  
(NOTE: Do this two times) -Rtoo  
run u2w  
say U lay ma?  
say Yea though I wok in the valley of shadow  
run 3s  
say U me ma?  
say Wok the lime  
run 3n3w  
say U shopi ma?  
say Wok like an Egyptian  
run 6e  
say U knee ma?  
say Wok the wok  
run 3w3n  
say U mang ma?  
say Wok the dog  
run 3s2ed  
  
4. Go to the earth cook and say U lay ma? then say Yea though I wok in the valley of shadow.  
You ask 'U lay ma?'  
The earth cook asks, "Please, you are mangling our sacred tongue. But I do happen to have some tears I have been hiding from the water cook. Answer this riddle and they are yours. What does a cook facing great adversity exclaim?"  
You say 'Yea though I wok in the valley of shadow'  
The earth cook says, "Indeed."  
You receive intangible tears of a truculent crocodile from the earth cook.  
  
5. Go to the fire cook and say U me ma? then say Wok the lime.  
You ask 'U me ma?'  
The fire cook asks, "Please, your Qong is toxic. But I do happen to have some syrup I have been keeping from the metal cook. Answer this riddle and it is yours. How would a cook best show his devotion to a citrus goddess?"  
You say 'Wok the lime'  
The fire cook says, "Indeed."  
You receive lithium waffle syrup from the fire cook.  
  
6. Go to the metal cook and say U shopi ma? then say Wok like an Egyptian.  
You ask 'U shopi ma?'  
The metal cook asks, "Please, your Qong accent is terrible. But I do happen to have some bark I have been keeping from the wood cook. Answer this riddle and it is yours. How would one cook for a Pharaoh?"  
You say 'Wok like an Egyptian'  
The metal cook says, "Indeed."  
You receive moist bark from a cranberry bush from the metal cook.  
  
7. Go to the wood cook and say U knee ma? then say Wok the wok.  
You ask 'U knee ma?'  
The wood cook asks, "Please, your Qong is brutal. But I do happen to have some mud I have been keeping from the earth cook. Answer this riddle and it is yours. How do you prove yourself to be a true cook?"  
You say 'Wok the wok'  
The wood cook says, "Indeed."  
You receive mud from the boots of a crooked man from the wood cook.  
  
8. Go to the water cook and say U mang ma? then say Wok the dog.  
You ask 'U mang ma?'  
The water cook asks, "Please, your Qong sucks. But I do happen to have some dreams I have been keeping from the fire cook. Answer this riddle and it is yours. How would a cook best exercise Man's best friend?"  
You say 'Wok the dog'  
The water cook says, "Indeed."  
You receive feverish dreams of a rank goddess from the water cook.  
  
9. From the room "Hall of the Vitruvian Stag", run e2s and buy 1 ba gua and 2 Token of Good Faith.  
  
10. Run nun and give the tokens to Axala to get 2 stout little pots.  
You receive a stout little pot from Axala the alchemist.  
Axala the alchemist says, "Return this pot with the correct ingredients and I will give you a mirror of mobility. I think this will help you achieve your goal."  
  
11. Give one pot and one each of the 5 different items from the cooks to Axala to get a mirror of mobility. Repeat this so you have 2 mirror of mobility.  
You receive a mirror of mobility from Axala the alchemist.  
Axala the alchemist says, "If you ever need a mirror of immobility, I can reverse this one for you. Just Return it to me."  
  
give pot axa;give mud axa;give bark axa;give tears axa;give dreams axa;give syrup axa  
Code:  
  
+-----------------------------------------------------------------+  
| Keywords : mirror mobility |  
| Name : a mirror of mobility |  
| Id : 229514647 |  
| Type : Treasure Level : 200 |  
| Worth : 100 Weight : 1 |  
| Wearable : hold |  
| Flags : magic, melt-drop, nosave, nosteal, V3 |  
+-----------------------------------------------------------------+  
  
12. Give one mirror of mobility to Axala to get a mirror of immobility.  
You give a mirror of mobility to Axala the alchemist.  
You receive a mirror of immobility from Axala the alchemist.  
Axala the alchemist says, "There you go."  
Code:  
  
+-----------------------------------------------------------------+  
| Keywords : mirror immobility |  
| Name : a mirror of immobility |  
| Id : 229514593 |  
| Type : Treasure Level : 200 |  
| Worth : 100 Weight : 1 |  
| Wearable : hold |  
| Flags : magic, melt-drop, nosave, nosteal, V3 |  
+-----------------------------------------------------------------+  
  
13. Run sdwnu2w and kill earth cook for a broken heart.  
Code:  
  
+-----------------------------------------------------------------+  
| Keywords : broken heart |  
| Name : a broken heart |  
| Id : 229512679 |  
| Type : Armor Level : 200 |  
| Worth : 5,000 Weight : 3 |  
| Wearable : torso |  
| Flags : glow, hum, magic, burn-proof, V3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Strength : -5 Constitution : -5 |  
| Intelligence : -5 Wisdom : -5 |  
+-----------------------------------------------------------------+  
| Resist Mods: All magic : +8 All physical : +11 |  
| Acid : -24 Shadow : +24 |  
+-----------------------------------------------------------------+  
  
14. Recall and go back to the first room of Qong. Open north, go north and kill a rat for a chunk of gorgonzola.  
Code:  
  
+-----------------------------------------------------------------+  
| Keywords : Chunk Gorgonzola qongfood02 |  
| Name : a chunk of gorgonzola |  
| Id : 229518425 |  
| Type : Food Level : 200 |  
| Worth : 20 Weight : 5 |  
| Flags : nosteal, V3 |  
+-----------------------------------------------------------------+  
| Food : Will replenish hunger by 8% |  
+-----------------------------------------------------------------+  
  
15. Go south and listen to a salesman.  
A salesman asks, "I just know Qong will love our new line of woks. But I seem to be spellbound. I can't seem to move. Can you help me get to Master Qong, kind stranger?"  
  
16. Say yes  
You say 'yes'  
\*\* Task Added : Allow the salesman to be able to move  
  
17. Give mirror of mobility to a salesman.  
You give a mirror of mobility to a salesman.  
On guard, soldiers of Qong! Something rancid this way comes.  
\*\* Task Done : Allow the salesman to be able to move  
\*\* Task Added : Escort the salesman inside to the functionnary  
  
18. Using the directions below, go to each of these rooms in turn and KILL the guard there. Blinding and strangling will NOT work, banish does not work either. Guards are immune to pierce, shadow, etc. but cleave works. The last guard should be in the room where the unctuous functionary is.  
  
Directions: n,e,s,u,n,e,u,w,n,u,s,w  
  
19. After you have cleared all the guards, go back to the salesman who is now floating. Use the push skill to push the salesman along the path which you have cleared the guards from. The salesman should end up in the room with the unctuous functionary.  
  
20. With the salesman in the room, give 10,000 gold to the unctuous functionary.  
You give 10,000 gold to an unctuous functionary.  
An unctuous functionary says, "Gold is nice, but what I really want is a blood sacrifice."  
  
21. Kill the salesman to be teleported to Qong.  
\*\* Task Done : Escort the salesman inside to the functionnary  
\*\* Task Done : Offer a sacrifice to the functionary  
\*\* Task Added : Kill Qong  
  
22. Give Ba Gua to Qong, then give a mirror of immobility to Qong.   
(\*\*Wear the broken heart before attacking!!\*\* from step 13.)  
  
You give ba gua to Qong.  
Qong says, "Why, thank you, kind stranger. Sticky, but delicious. You are granted a little more time among the living."  
You give a mirror of immobility to Qong.  
Qong exclaims, "Curses, trapped like a rat!"  
\*\* Task Done : Kill Qong  
\*\* Task Added : Meet Jack and listen to him  
  
23. Kill Qong to get a low quality wok and be teleported to a room with a dragonfly lobster. Pet the lobster. (\*pet lobster)  
You pet a dragonfly lobster.  
A dragonfly lobster asks, "I asked you not to do that. Now you must die. But wait... Answer one question and you may go. Qong has mastered all subjects except one. Which is it?"  
Code:  
  
+-----------------------------------------------------------------+  
| Keywords : decaying wok qongportal |  
| Name : a low quality wok |  
| Id : 229529560 |  
| Type : Portal Level : 200 |  
| Worth : 1,200 Weight : 10 |  
| Wearable : portal |  
| Flags : magic, nosave, V3 |  
+-----------------------------------------------------------------+  
  
24. Say appetite  
You say 'appetite'  
A dragonfly lobster says, "It seems you have learned something after all. Thus I shall spare you. Take this key and go."  
You receive a paper key from a dragonfly lobster.  
  
25. Open west, run west and type erase crayon to be teleported to the room with Jack.  
  
26. Give the low quality wok to Jack and you may get a Hot Wok of Qong, the area portal.  
You give a low quality wok to Jack.  
Jack says, "Thank you for your gift."  
Code:  
  
+-----------------------------------------------------------------+  
| Keywords : Wok Qong |  
| Name : Hot Wok of Qong |  
| Id : 5575192 |  
| Type : Portal Level : 201 |  
| Worth : 10,000 Weight : 3 |  
| Wearable : hold, portal |  
| Flags : magic, held, V3 |  
+-----------------------------------------------------------------+  
  
27. Say gorgonzola to be teleported to the first room of the area.  
You say 'gorgonzola'  
Jack says, "Gorgonzola! Yes! Just the sound of that word quickens the salivary glands."  
\*\* Task Done : Meet Jack and listen to him  
\*\* Task Added : Bring a slice of gorgonzola to Jack  
  
28. Repeat steps 4-26 to get back to Jack. Give a chunk of gorgonzola to Jack to get The Eternal Eye.  
You give a chunk of gorgonzola to Jack.  
\*\* Goal Completed: Feed Jack  
INFO: Tinky has fed the hungry Jack!  
Jack says, "Take this, my friend, and be on your way."  
You receive The Eternal Eye from Jack.  
Code:  
  
+-----------------------------------------------------------------+  
| Keywords : eternal eye |  
| Name : The Eternal Eye |  
| Id : 229529684 |  
| Type : Light Level : 201 |  
| Worth : 1,000 Weight : 5 |  
| Duration : permanent |  
| Wearable : light |  
| Flags : unique, invis, magic, held, burn-proof, nolocate, |  
| : noreown, V3 |  
| Owned By : Tinky |  
+-----------------------------------------------------------------+  
| Stat Mods : Strength : +20 Saves : +12 |  
| Damage roll : +22 Intelligence : +2 |  
| Luck : +1 |  
+-----------------------------------------------------------------+  
| Resist Mods: Light : -28 Water : +28 |  
+-----------------------------------------------------------------+

**Reward**