**Goal for Sagewood Grove**

**Requirements**

Sagewood Grove

**Solution**

Goal information for: Sagewood Grove - Completed
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The Sagewood Grove is home to nature's dryads, and they live there still.
However, the woods are filled with resources that others seek to take
advantage of, notably the Greenleaf soldiers. Although the Greenleaf soldiers
have not been hostile, they still seek to coerce the dryads to their devices.
While the dryads are not willing to bend just yet, something dark hovers over
their land. Though they dislike the soldiers, they will accept aid from
someone unattached, and that's where you can come in. Ask the captain's
assistant about the dryads if you wish to start the goal. There are other
people to help out as well.
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Difficulty : Medium
Recommended Level: 170
Minimum Level : 150
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Tasks:
1 - Pass along the message to Silveroak. : Completed
2 - Talk to the wisest dryad in Sagewood Grove. : Completed
3 - Examine the dead woods. : Completed
4 - Kill the darkness. : Completed
5 - Bring what you've found to Hasalia. : Completed
6 - Listen to Hasalia's story. : Completed
7 - Destroy the darkness of Sagewood Grove's past. : Completed
8 - Report what has happened to Silveroak. : Completed
9 - Return to the captain. : Completed
10 - What ideas do you have for the situation? : Completed
11 - Give the gift basket to Hasalia. : Completed
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run 3nw
say 'dryads'
run 2e;open n;run ne
say get results soon
run w;o s;s;run w3se2s2es2e (to Hasalia the wise)
find a dark malice in "Devastated Wood"/"Dead Wood" (run 2wnen) and 'look malice' then kill it
return to Hasalia
give presence hasalia
sit; listen Hasalia
stand; enter pool
run se;enter pool [Entering PK-Areas here]
run se;enter pool
find and kill warmage alestine and loot flames
enter pool in southeast room and go n
give flames hasalia [Item is rot-death so hurry up]
run 2wn2w2nw3ne;open n;run ne
say 'i have helped the dryads' and receive a leather canvas
run w;open s;run s2w
run 2e;open n;run ne
say 'thank you'
run w;open s;run s2w [Not sure the last 3 steps are necessary, maybe someone can try it out]
say 'give a gift' and receive a welcome basket
run e3se2s2es2e and 'give basket hasalia' to complete the goal

NOTE: If you just want to get to the hidden rooms just 'run e2s2es2e;listen Hasalia;enter pool' and continue from there

Thanks to Alcor!

**Reward**

Rewards:
10 trains
10,000 gold
~vine ring~
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| Keywords : vine ring |
| Name : ~vine ring~ |
| Id : 1120768301 |
| Type : Treasure Level : 161 |
| Worth : 0 Weight : 8 |
| Wearable : finger |
| Score : 240 |
| Material : plant |
| Flags : magic, V3 |
+-----------------------------------------------------------------+
| Stat Mods : Intelligence : +12 Damage roll : +12 |