**Goal for The Courts of Chaos**

**Requirements**

Be vis at ALL times

**Solution**

House of Cards

Note: Be vis at ALL times. Also, although the recommended level is 120, the
level of the final mob (which is in a pk room) is 160, so it might be better
to do it at a higher level.

1. At James, the card dealer, say "yes"
2. Give 2000 gold to the Rule card for set of rules.
3. Return to James for the task to complete
4. Say "I'm ready"
5. Kill a two of any suit to get a single two
6. Kill another two of any suit to get to get a pair of twos
7. Give the pair of twos to James for the task to complete
8. Kill the Four, then Five, then Six, then Seven of Spades
9. Return to James (remember to be vis)
10. Kill a Jack of any suit to get a scrap of card
11. Kill another Jack of any suit to get a pair of jacks
12. Kill another Jack of any suit to get three of a kind - Jacks
13. Return to James and give him the three of a kind - Jacks
14. Kill a card shark or give him 30000 gold to complete the task
15. Return to James (remember to be vis)
16. Kill the Ten, then Jack, then Queen, the King of Diamonds
17. Return to James (remember to be vis)
18. Kill an ace of any suit for a game token
19. Return to James and give it to him for a random item

For area portal you have to play the highlow game (which u go from James) long enough.when u play long enough it gives you the portal :D (play like 100 times)

For last missing room, please try:
from aylor, runto cards, n, say deal me in (NOTE: PK ROOM), move d immediately

**Reward**

+-----------------------------------------------------------------+
| Keywords : spades |
| Name : Spade of spades |
| Type : Armor Level : 151 |
| Worth : 5,000 Weight : 15 |
| Wearable : hold |
| Flags : invis, magic, burn-proof, V3 |
| Found at : House of Cards |
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| Stat Mods : Intelligence : +8 Luck : +4 |
| Mana : +110 |
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| Resist Mods: All physical : +7 All magic : +6 |
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| Keywords : diamond diamonds |
| Name : Diamond of diamonds |
| Id : 265278275 |
| Type : Armor Level : 151 |
| Worth : 5,000 Weight : 15 |
| Wearable : hold |
| Flags : hum, invis, magic, nosell, burn-proof, nosac, |
| : nocurse, nosteal, V3 |
| Notes : Item has 2 resistance affects. |
+-----------------------------------------------------------------+
| Stat Mods : Strength : +8 Dexterity : +4 |
| Hit points : +110 |
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| Keywords : clubs |
| Name : Club of clubs |
| Type : Armor Level : 151 |
| Worth : 5,000 Weight : 15 |
| Wearable : hold |
| Flags : invis, magic, V3 |
| Notes : Item has 2 resistance affects. |
+-----------------------------------------------------------------+
| Stat Mods : Damage roll : +15 Hit roll : +15 |
| Saves : +16 |
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| Keywords : hearts painted |
| Name : Heart of hearts |
| Type : Armor Level : 151 |
| Worth : 5,000 Weight : 25 |
| Wearable : hold |
| Flags : invis, magic, burn-proof, nosteal, V3 |
| Notes : Item has 2 resistance affects. |
+-----------------------------------------------------------------+
| Stat Mods : Constitution : +8 Wisdom : +4 |
| Hit points : +110 |
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