**Goal for The DarkLight**

**Requirements**

**Solution**

NOTE: Must be either good or evil align. (I completed as good once)

To start:
\*Kill\* Highlord Koran for the Royal Seal.
From Koran’s room, run 2dwde2sw, say “Yes”.

\*\* Task Added : Bring balance to Heavenswatch.

In this room, ‘buy 2’ to update. ‘read book’ as well.

\*\* Task Added : Obtain the Orb of Light.
\*\* Task Added : Obtain the Orb of Darkness.
\*\* Task Added : Obtain the Orb of the World.
\*\* Task Added : Obtain a weapon of Balance.
\*\* Task Added : Defeat the Dark Lord.

From Sabrina, run 2e;o n;n to receive the Orb of Light and task update.
If you don’t get one, kill the King for the Orb.

From King, run sws;o s;s;en path
Find and kill the undead general for a key.
Open up in every room in Skullgore Plains until you unlock a door.
Run all up to Omkas the Reaper. Have Orb of Light in inventory.

If evil align, Omkas gives you the Orb of Darkness.
If good align, you will have to fight Omkas.

After you receive the Orb of Darkness, they will merge into one.
Return to plains, make your way to the Path of Stars.
From here, o n;run nw to the Orionis Foundary.
You will be given the Light of Dawn (which will be equipped), task updates.
Make your way back to the Skullgore Plains, to the Dark portal.
Run 3en;o n;n. Listen inn.

\*\* Task Added : Assurances of justice.

Say “Murder” to receive a key and task update.
From here, run swn and kill all the doomguards.
Follow the path until you reach Blackthorn, then kill him.
Open the door east, then go in and kill Lord Georfram.
Will complete on death.

GOAL COMPLETE!

**Reward**

+-----------------------------------------------------------------+
| Keywords : orb star
| Name : the orb of the stars
| Id : 469021494
| Type : Portal Level : 85
| Worth : 1,500 Weight : 20
| Wearable : hold, portal
| Score : 0
| Material : glass
| Flags : glow, hum, magic, blessed, burn-proof, nolocate,
| : auctioned, V3
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| Keywords : blacksteel sash darklight 121waist steel
| Name : BlackSteel Sash
| Id : 469246031
| Type : Armor Level : 121
| Worth : 1,000 Weight : 20
| Wearable : waist
| Score : 270
| Material : mithril
| Flags : unique, invis, magic, held, burn-proof, nolocate,
| : V3, saveable
| Notes : Item has 2 resistance affects.
+-----------------------------------------------------------------+
| Stat Mods : Hit roll : +12 Damage roll : +12
| (Primary Stat) : +10
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