**Goal for The Desert Prison**

**Requirements**

Level 190+ and being Remort 7 for the class

**Solution**

In desert prison there is 7 different mobs representing each class when you say a certain password to the mob you get sent to that class' section. You would require Within each section is a certain set of rooms and I believe all of them has a mob with the handheld portal called The Gate Rune on them. Here are the passwords.  
  
The blind mage [Bar]: summon  
The cloaked thief [Treasure Room]: treasure  
The dying ranger [Lhea's cell]: earth  
The wise psionicist [Cell (or mapper goto 20226)]: thoughts  
The holy paladin [North Hallway]: protects  
The imprisoned cleric [Cell (or mapper goto 20206)]: divine  
An old warrior [Cell (or mapper goto 20216)]: glory  
  
  
  
New goal  
  
say yes to man at start  
  
  
The cloaked thief: treasure Kill Bojingles, the angel in black.   
old warrior say glory Kill Ragnar, the Commander of the Northstar Army.   
dying ranger say earth Kill BlueKnight, guardian of the earth.   
The holy paladin: protects Kill Watfish, the King of the Paladins.   
The imprisoned cleric: divine Kill Cristine, the cleric avatar.   
The blind mage: summon Kill Chameleon, the traveling mage.   
The wise psionicist: thoughts Kill Philondra, the famed psionicist.   
Find Daldar and tell him you are finished.

**Reward**

say prison 2e of entrance to be transported down