**Goal for The Fractured Lands**

**Requirements**

**Solution**

Bad notes is bad. People can tweak/add details if needed  
Low level characters might have an issue in the darkside part, the aggros are mean.  
  
say I will help unite the fractured lands at the sage  
  
Emerald:  
  
go all north say yes at the mother nature to get rations  
find the human and give them the rations  
return to mother nature for the emerald artifact  
  
Pearl:  
  
Go to the king and say I can calm the mob  
go to the mob and listen mob  
type repair homes  
go back to the king for the pearl artifact  
  
Sapphire:  
  
Go to the levithan and wake him up then say do you have the artifact?  
give the scepter the levithan gives you to the lord  
go back to the levithan (be vis) to get the sapphire artifact  
  
Ruby:   
  
Go to the dwarven Lieutenant and listen to him then say yes  
Give the glasses to the minotaur  
(mine was the one in the hydra room.. might be different)  
go back to the lieutenant and say I returned the glasses  
  
Enter jet  
  
Go to the pit demon in the south part of the area  
say artifacts then say yes  
go to the jail cell and give the vial to the creature  
say drink the vial  
return to the pit demon to get the jet artifact  
  
  
Return to the sage to get the next step  
  
Enter jet and go north to darkside  
go to the room with Baron Liavango to get a ring  
go to teagan's shade and give him the ring  
say it is a token of remorse  
listen to the knight  
go to the baron and say Teagan accepts your remorse  
  
Return to the sage to get the next step  
  
Enter Ruby and go to the armorer, give him all the artifacts for a statue.  
Enter Emerald and go to mother nature give her the statue  
bow golem  
  
Goal done

**Reward**

+-----------------------------------------------------------------+  
| Keywords : rainbow belt fractured lands |  
| Name : The Rainbow Belt of the Fractured Lands |  
| Id : 295807924 |  
| Type : Armor Level : 55 |  
| Worth : 1,800 Weight : 9 |  
| Wearable : waist |  
| Material : metal |  
| Flags : invis, magic, burn-proof, V3 |  
| Found at : The Fractured Lands |  
+-----------------------------------------------------------------+  
| Stat Mods : Luck : +2 Intelligence : +3 |  
| Constitution : +1 Damage roll : +1 |  
+-----------------------------------------------------------------+  
| Resist Mods: All magic : +2 All physical : +3 |  
| Fire : +2 Cold : -2 |  
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