**Goal for The Gladiators Arena**

**Requirements**

max level 96

**Solution**

well im running the aq in gladiator;s areana   
and im down to the final room and acroding to  
the web page at t-4 you should be fighting   
vilgan but you realy have to fight filt and he is   
immune to air (shadow ) works real good on him   
too by the way  
so can we change that on the web page so other  
t-4 know who thay are fighting  
  
siam  
==================================   
Kers: Gladiators' Goal  
Gladiator's Arena  
1. Pay the guard 2001 gold to get in.  
2. Run 4en and enter quicksand. Kill the quickling for the (1) Emperor's   
Diamond Ring.  
3. Run u2wsd and give 300 gold to the Dwarven Trainer for the Graduation   
Certificate.  
4. Run uwuse and give 20k gold to the troll for master key. Unlock east   
and give the certificate to the King of Shadows for a (2) Diamond Studded   
Crown.  
5. Run all east and buy bread and beer from the vendor.  
6. Say 'the password' to enter the secret room. Buy a (3) Potion made   
from Diamond Extracts, and a Bottled Rage. Make sure to put the potion   
into a container until the end of Step #29 so it doesn't get burned.  
7. Run ws and find a human noble and give him the brea for a (4) Small Diamond.  
8. Give the beer to the Lizardman Peasant and kill him for a (5) Tiny   
Diamond Chip.  
9. Go to the west vendor and buy ale.  
10. Give the ale to a Lizardwoman Peasant and kill her for a (6) Chipped   
Diamond.  
11. Find a werewolf and give bottled rage to it, kill it for a (7) Diamond   
Necklace.  
12. Go to the armorseller and move in and out until he returns a message   
about not being busy. Say 'leg' and buy the (8) Diamond Studded Leggings   
from him.  
13. Go to the gauntlet guard and pay him 3000 gold (not 500 gold!) to   
receive a (9) Diamond Encrusted Sword and enter the gauntlet.  
14. Kill the human gladiator champion and go down.  
15. Kil the giant centaurs and go north (not down!).  
16. Kill all the things for a (10) Glowing Diamond (random drop) and go down.  
17. Kill all the flying wyverns and go down.  
18. Kill all the ratlings and go down.  
19. Kill all the sidhe gladiators and go east.  
20. Kill all the lions and go east.  
21. Say 'yes'.  
22. Say 'i am sure'. At this point you cannot exit the gauntlet if you   
proceed unless you die or complete the quest. Make sure you have all 10   
diamond items in your inventory.  
23. Kill the 2 20-armed men and enter door.  
24. Kill the enormous centipede and enter door.  
25. Kill the inexperienced goblin gladiators. Keep your HP as high as   
possible as new gladiators will pop when they die, often with you taking a   
rather huge dose of damage. Enter hole.  
26. Kill the ugly monster and the 9-headed hydra. You might want to respell.  
27. Use 'sense life' and wait until around 30s - 1 minute before next repop   
(depending on your killspeed). Enter space.  
28. Kill the 5 familiars. Each time a familiar dies, a master vampire will  
pop in its place. Try to dispel the sanc off the vampires, and blind it to  
reduce damage. After killing the 10 mobs, cast 'sense life'. If there is   
enough time, respell (You won't want the familiars to pop on you again).   
Otherwise, simply go east.  
29. If you're T0, you do not need to engage combat here. Depending on your   
tier, you'll have to kill a 'boss' mob in this room.  
T1/2 - Tela  
T3/4 - Vilgan  
T5 - Filt  
T6 - Xantcha  
T7/8/9 - Lasher  
The higher tier mobs (except Lasher) are generally easier to cope with since   
you will be able to tank better. For the lower tiers, make sure you reduce  
combat spam and don't over-stack your commands. If you're T1/2, you might  
need to quaff a heal once every round or 2. Beware of the mprogs which might  
take off quite a huge chunk of HP, and try to finish off the fight asap before   
the dispels take off all your spells.  
30. Once the 'boss' mob is dead, go down to the Emperor with the 10 diamond   
items in your inventory. Alternatively if you're T3 and above and wish to  
backtrack to explore, you can go east to engage the previous 'boss' mob   
until you reach Tela.  
31. You should receive a One Day Pass to the Gladiators Arena (nosave portal)  
and be transferred to the main section of the area.  
32. Go to the vendor who sells the beer. Wear the pass.  
33. Say 'the password'.  
34. Say 'fee' to receive the permanent portal.  
Hiroki's work.  
  
  
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Explore  
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Note 24 rooms cannot be done if you do not do the goal.

**Reward**