**Goal for The Stuff of Shadows**

**Requirements**

**Solution**

Houndoom: Stuff of Shadows AQ (Courtesy of Alixana who give Doubtbie the solution)  
  
Tasks:  
1 - Learn the secret to forging from shadows. : Completed  
2 - Reach the inner circles and assist them in their purpose. : Completed  
3 - Cast a great shadow upon the world. : Completed  
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Preliminary Information: How to get to the second part of the area  
  
  
Either translocate or:  
Go to the Magister, and say "shadows" to get transported. Then say "doors",   
then pay him 5000 gold to get transported  
  
Actual Goal, starting at the first room of the second part of the area:  
1. run senwse, hunt aviva, and go in that direction, then go 2wn to Evelina   
and say "yes"  
2. Find an Umbracaptarae oculist wearing a specter scope of Shadows of Death  
and kill him for it. If none of them have it, kill them and wait for repop  
3. From Evelina, go s2e2n and kill Marlena for the spider-silk net of shadows  
4. Go 2s2e and kill Laverna for the shadow knife  
5. Collect 40 shadows of death. Put them into a bag or they will disappear.  
  
Description of procedure:  
Wearing the net, knife, and scope, attack any of the mobs close to Evelina,  
Laverna and Marlena and on the floor above and get them to below 5% before   
delivering the final hit. Needless to say, this is incredibly hard for SHs as   
they die too quickly.  
Tip: Remove all except the 3 items and attack. If it seems the mob will die  
before it gets below 5%, heal it  
  
6. Go to Valeria, get 5 shadows out of the bag, and say "forge slippers".  
Wait till she finishes and gives you the slippers  
7. Similarly, get 5 shadows out of the bag and say "forge sash"  
8. Similarly, get 5 shadows out of the bag and say "forge sleeves"  
9. Go w, type "squeeze", then type "climb ladder"  
10. Go 2nw to Minerva and give her the sleeves. She will transport you to an  
aggro mob. Kill it NOT WEARING THE SHADOW KNIFE to get a key  
11. Open south, (put the key in a bag) and go south to the Umbrabuler  
12. Say "explain" and wait till the task completes  
13. Say "assist" and a gate appears. Enter gate  
14. Kill the grey orb monster for the Grey Orb  
15. go 2n, type "wriggle open", and go u2sw, type "squeeze", then "climb  
ladder", then go up to Caelia  
16. Give slippers to Caelia and kill the guardian for the key again  
17. Open west, and go west to the Umbrabuler  
18. Say "assist" and a gate appears. Enter gate  
19. Kill the black orb monster for the Black Orb  
20. Go to Astraea, which is se after "climb ladder"  
21. Give sash to Astraea and kill the guardian for the key again  
22. Open east, and go east to the Umbrabuler  
23. Say "assist' and a gate appears. Enter gate  
24. Kill the white orb monster for the White Orb  
25. Return to Valeria, take out 25 shadows and say "forge orb"  
26. Valeria should then acknowledge that you have all four orbs by saying:  
"Wonderful, \*username\*. You should show those to Astraea!" If not, move out  
and into the room again until she says it  
27. Make sure tasks 1 and tasks 2 are complete (which they should be if the  
above is done correctly), then go w, type "squeeze", then "climb ladder",  
then go se to Astraea and say "orb"  
  
Note: If tasks 1 and 2 are not both complete, the orbs vanish and you need  
to do everything again!  
  
It is said that by killing all 3 Umbrabulers to get a shard of a  
shadow earring, and with 10 shadows, and saying "repair" at Valeria, that  
there is a 4% chance of getting a earring which is supposedly really good.   
Haven't seen it myself though.  
  
Thanks to Alixana, who gave the solution to doubt. I only cleaned it up a  
little.  
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Update from Houndoom  
New Reliable Information!  
The earring reward is level locked at 135, so no use trying if you are over

**Reward**

+-----------------------------------------------------------------+  
| Keywords : shado matic |  
| Name : ===Shad-O-Matic=== |  
| Type : Armor Level : 131 |  
| Worth : 4,500 Weight : 21 |  
| Wearable : hold |  
| Flags : glow, invis, magic, held, V3 |  
| Owned By : AQer |  
+-----------------------------------------------------------------+  
| Stat Mods : Strength : +7 Luck : +3 |  
| Damage roll : +13 |  
+-----------------------------------------------------------------+  
| Resist Mods: All physical : +7 All magic : +5 |  
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###While wearing this item you can collect shadow of deaths easier  
now in order to farm all the forged items(which she can make for  
you via 'forge slippers' 'forge sleeves' ect ect) and even farm  
the end item some as well by redoing steps###  
  
  
1. Kill each of the Umbra's 3 in all for the shard of earrings.  
2. Bring 10 Shadow of Deaths to Valeria and the 3 shards and say 'repair'  
you will randomly get an item, this is the best one ive seen.  
  
  
+-----------------------------------------------------------------+  
| Keywords : shards shadow |  
| Name : ==== Shards of Shadow ==== |  
| Type : Armor Level : 131 |  
| Worth : 4,004 Weight : 14 |  
| Wearable : ear |  
| Flags : unique, invis, magic, burn-proof, nolocate, |  
| : nosteal, V3 |  
+-----------------------------------------------------------------+  
| Stat Mods : Damage roll : +10 Strength : +1 |  
| Wisdom : +2 Constitution : +4 |  
| Dexterity : +2 Intelligence : +2 |  
| Luck : +3 |  
+-----------------------------------------------------------------+  
| Resist Mods: All magic : +5 All physical : +7 |  
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