**Goal for The Temple of Shalindrael**

**Requirements**

**Solution**

Temple1:  
  
To start:  
‘listen sublime’;say “Yes” in the first room.  
  
\*\* Task Added : Seek out the guide on your path: Mar-Nalan.  
\*\* Task Added : Best the the master of Shal'indrael: Barrick.  
  
Run 2s;‘listen mar’ to task update.  
  
\*\* Task Added : Embrace the good within: Find the Chakram of Light.  
  
Run 2w;‘enter portal’;run wd to reach the Adept of Virtue.  
Say “Purity” to be sent to Krellick.  
Kill Krellick for the Chakram of Light and task update.  
Go south, say “Freedom” to be sent to the beginning of the area.  
  
\*\* Task Added : Embrace the evil within: Find the Chakram of Darkness.  
  
Run 2s2e;‘enter portal’;run eu to reach A demonic soldier.  
Say “Darkness” to be sent to Melbolgia.  
Kill Melbolgia for the Chakram of Light and task update.  
Go west, say “Freedom” to be sent to the beginning.  
  
\*\* Task Added : Unite the two halves of the whole: the Yin-Yang Chakram.  
  
Run 2s to receive ‘a Yin-Yang Chakram’ and task update.  
  
\*\* Task Added : Navigate the wavering of your soul: the Maze of Neutrality.  
  
Open s;s;‘enter portal’  
  
NOTE: In this area, if you enter the room with Locust, you can give him   
15000 gold to get sent back to the room with Barrick’s brother.  
  
From Markush, run sd; ‘enter 2.portal’;run ewe2s to task update.  
Kill Barrick for the no-save portal and task update.  
  
Barrick vulns: Fire, Slice, Magic  
Barrick Invulns: Bash, Holy, Shocking Bite, Air, Pierce  
  
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Temple2:  
  
  
To start: Go back to the Serene entity, say “Secrets”.  
  
\*\* Task Added : Recover pieces of Mercy's ring and receive her boon.  
  
Run 2s;‘listen mar’  
  
Type "tasks here" to see what items are required (note the important difference between bracer and earring). See notes below for the ingredients.  
  
You can combine gems to get other gems.  
  
- Diamonds drop from ‘a seeker of virtue’, low random.  
-- note: I only found these on 'a seeker of balance', not virtue  
- Ruby drops from ‘a Dragonette’ (West section)  
- Topaz drops from ‘A glitter fairy’ (East section)  
  
Say “Combine diamond and ruby” for the rose quartz.  
Say “Combine diamond and topaz” for an emerald.  
Say “Combine ruby and topaz” for an amethyst.  
Say “Combine all” for a prismatic crystal.  
  
NOTE: For the prismatic crystal, you will need an emerald, an amethyst and a rose quartz.  
  
You will need the following items:  
  
an amethyst-imbued bracer:  
- Socketed Bracer from Something (West section)  
- Amethyst of Worth (from Mar’Salan, check above)  
- Magical Bonding Agent from a Seeker of Virtue (beginning section, low random)   
  
An emerald-imbued bracer:  
- Socketed Bracer from Something (West section)  
- Emerald of Worth (from Mar’Salan, check above)  
- Magical Bonding Agent from a Seeker of Virtue (beginning section, low random)  
  
a prismatically-imbued bracer:  
- Socketed Bracer from Something (West section)  
- a prismatic crystal from Mar’Salan  
- Magical Bonding Agent from a Seeker of Virtue (beginning section, low random)  
  
a rose quartz-imbued earring:  
- Socketed Earring from a Demonic Hag (West section)  
- Rose Quartz from a Flittering Sprite (East section, random)  
- Magical Bonding Agent from a Seeker of Virtue (beginning section, low random)  
  
a ruby-imbued bracer:  
- Socketed Bracer from Something (West section)  
- a blood-red ruby from Dragonette (West section)  
- Magical Bonding Agent from a Seeker of Virtue (beginning section, low random)  
  
Once you have these items, go to the following mobs:  
  
For the bracers, go to Slytherian, which is 2s2w of entrance.  
Say “Combine amethyst with bracer” to get the amethyst-imbued bracer.  
Say “Combine emerald with bracer” to get the emerald-imbued bracer.  
Say “Combine crystal with bracer” to get the prismatically-imbued bracer.  
Say “Combine ruby with bracer” to get the ruby-imbued bracer.  
  
For the earrings, go to Trillian, which is 2s2e of entrance.  
Say “Combine rose and earring” for the rose quartz-imbued earring.  
  
When you have all 5 items, go back to the sublime entity to goal complete.

**Reward**

Temple1:  
  
+-----------------------------------------------------------------+  
| Keywords : Yin-Yang Pendant |  
| Name : a Yin-Yang Pendant |  
| Id : 925485407 |  
| Key : temple-6 ( 20006) |  
| Type : Portal Level : 185 |  
| Worth : 1,000 Weight : 5 |  
| Wearable : hold, portal |  
| Score : 0 |  
| Flags : magic, burn-proof, nosave, V3 |  
| Found at : The Temple of Shal'indrael |  
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Temple2:  
  
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| Keywords : seeker mortal ring mercy |  
| Name : the Seeker's Mortal Ring of (Mercy) |  
| Id : 958154716 |  
| Type : Armor Level : 196 |  
| Worth : 0 Weight : 20 |  
| Wearable : finger |  
| Score : 290 |  
| Material : energy |  
| Flags : invis, magic, V3 |  
| Owned By : Escobar |  
| Found at : The Temple of Shal'indrael |  
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| Stat Mods : Damage roll : +21 Hit roll : +15 |  
| Constitution : +11 Saves : +4 |  
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| Resist Mods: All physical : +11 All magic : +8 |  
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